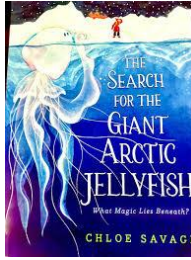

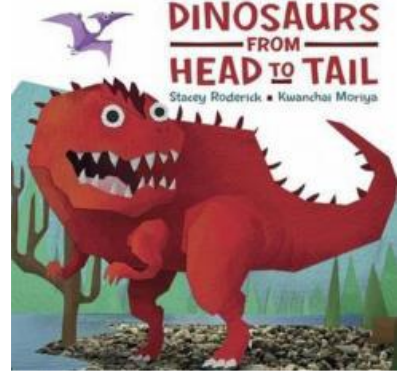
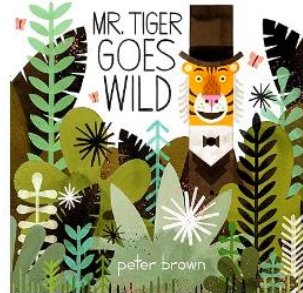
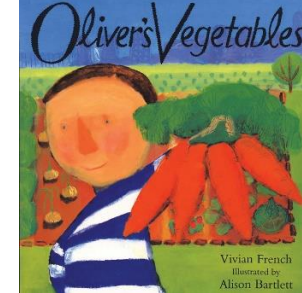

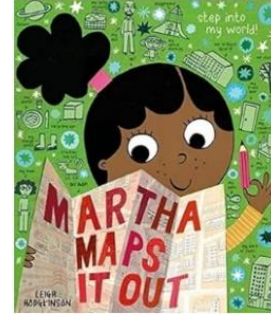
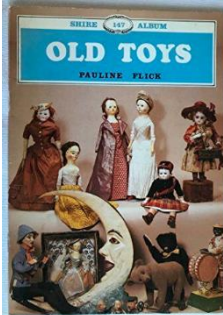


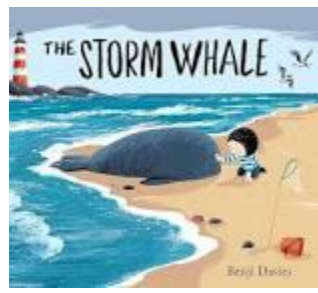

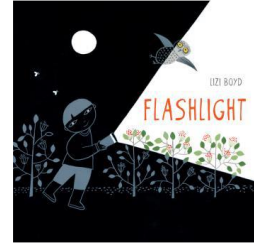


# Year 1 Curriculum Overview 2025-26

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English	<p><b>The Search for the Giant Arctic Jelly Fish</b></p> 	<p><b>Well done Mummy penguin</b> Picture book: Book: Fiction</p>  <p><b>Purpose:</b> To entertain <b>Outcome:</b> Choosing new character and creating a like-for-like narrative</p>	<p>Dinosaurs from Head to Tail</p>  <p><b>Purpose – why are we writing?</b> To inform <b>Audience– who are we writing for?</b> Our peers <b>Outcome – what are we writing?</b> Fact files for a class book</p>	<p><b>Mr Tiger goes wild</b> Picture Book: Fiction</p>  <p><b>Purpose:</b> To persuade <b>Outcome:</b> Write a letter from Mr Tiger to persuade his friends to go wild too</p>	<p><b>Oliver's Vegetables</b> Picture Book: Fiction</p>  <p><b>Outcome:</b> Label a map of the story and write a picture sequenced retelling <b>Audience:</b> Peers <b>Purpose:</b> To sequence and retell a story to entertain</p>	<p>The puffin book of fantastic first poems</p>  <p><b>Purpose – why are we writing?</b> To entertain <b>Audience– who are we writing for?</b> Our peers <b>Outcome – what are we writing?</b> To compose and perform poetry</p>
	<p><b>Martha Maps it Out</b> Picture Book: Fiction</p>  <p><b>Outcome:</b> Label a map of the story and write a picture sequenced retelling <b>Audience:</b> Peers <b>Purpose:</b> To write a recount of an adventure</p>	<p><b>Old Toys</b> Picture Book: Non Fiction</p>  <p><b>Purpose:</b> To inform <b>Outcome:</b> To describe toys to make a book.</p>	<p><b>Somebody Swallowed Stanley</b> Picture Book: Fiction</p>  <p><b>Outcome:</b> Label a map of the story and write a picture sequenced retelling <b>Audience:</b> Peers <b>Purpose:</b> To sequence and retell a story to entertain</p>	<p><b>The Odd Egg</b> Picture Book: Non Fiction</p>  <p><b>Purpose:</b> To inform <b>Outcome:</b> An Egg-spotter's guide (non-fiction report)</p>	<p>Week 5-6 <b>The Storm Whale</b> Picture Book: Fiction</p>  <p><b>Outcome:</b> Letter <b>Audience:</b> Somebody we care about <b>Purpose:</b> To inform</p>	<p>The Three Little Pigs and the Big Bad Wolf</p>  <p><b>Purpose – why are we writing?</b> To entertain <b>Audience– who are we writing for?</b> Our peers <b>Outcome – what are we writing?</b> Narrative -story</p>
	<p>Flashlight by Lizi Boyd</p>  <p><b>Purpose – why are we writing?</b> To entertain <b>Audience– who are we writing for?</b> Our peers <b>Outcome – what are we writing?</b> First person narrative</p>					

Drawing Club	<ul style="list-style-type: none"> <li>Room on the Broom</li> <li>Three Billy Goats Gruff</li> <li></li> </ul>	<ul style="list-style-type: none"> <li>Magic Roundabout</li> <li>The Little Red Hen</li> </ul>	<ul style="list-style-type: none"> <li>The giant Jam Sandwich</li> </ul>	<ul style="list-style-type: none"> <li>Pink panther</li> <li>Going on a bear hunt</li> </ul>	<ul style="list-style-type: none"> <li></li> </ul>	<ul style="list-style-type: none"> <li></li> </ul>
Maths	<ul style="list-style-type: none"> <li>Place Value</li> <li>Measurement</li> <li>Number: Addition and Subtraction</li> </ul>	<ul style="list-style-type: none"> <li>Multiplication and division</li> <li>Fractions and Geometry</li> <li>Number and place value</li> <li>Addition and Subtraction</li> </ul>	<ul style="list-style-type: none"> <li>Addition and subtraction</li> <li>Measurement: time</li> <li>Fractions and Geometry</li> </ul>	<ul style="list-style-type: none"> <li>Multiplication and division</li> <li>Number and place value</li> <li>Addition and subtraction with money</li> </ul>	<ul style="list-style-type: none"> <li>Addition and subtraction with Mass</li> <li>Multiplication</li> <li>Geometry</li> <li>Number and place value: Addition and subtraction</li> </ul>	<ul style="list-style-type: none"> <li>Fractions with multiplication and division</li> <li>Measurement: Capacity and volume</li> <li>Measurement: time</li> <li>Geometry</li> </ul>
Science	Seasonal Changes	Describing Materials	Animal including humans	Habitats	Plants	Plants
Geography / History  Class timeline Seasonal changes all through the year	<b>Geography</b> Our school Grounds	<b>History</b> Toys- Changes in living memory	<b>History</b> Hospitals and healthcare -Florence Nightingale	<b>Geography</b> The world and my school	<b>Geography</b> Our Local Park	<b>History</b> Famous Explorers
RE	Concept: Celebration  Theme: Harvest  Religion: Christianity	Concept: Waiting  Theme: Advent  Religion: Christianity	Concept: Change  Theme: People Jesus Met  Religion: Christianity	Concept: Welcoming  Theme: Palm Sunday  Religion: Christianity	Concept: Remembering  Theme: Holi  Religion: Hinduism	Concept: Community  Theme: Generosity  Religion: Hinduism
PSHE One Decision	Are we the same?  Feelings and Emotions –Jealousy  Relationships – Friendships	Keeping/Staying Safe – Road Safety, Washing Hands	Celebrating Differences  Computer Safety – Online Bullying	Being Responsible – Water Spillage  Our World – Growing in Our World	Hazard Watch – Is it safe to eat and drink? Is it safe to play with?  Meaningful Connection.  Supporting our Mental Health	Fire Safety – Hoax Calling  NSPCC Stay Safe, Speak Out  Preparing for change
P.E.  GETSET4PE	Gymnastics  Fundamentals	Dance  Fitness	Yoga  Ball skills	Sending and Receiving  Net and Wall	Team building  Striking and Fielding	Target Games  Invasion
Art, Design and Technology	ART <b>Sculpture</b> <u>Andy Goldsworthy</u> <u>Transient Art</u> Children used found materials to make 3D pictures	DT Mechanisms- Wheels and axles- design and build a toy with wheels	ART <u>Seasonal Paintings</u>  Children will paint a series of pictures to represent the seasons	DT Mechanisms- sliders and levers	DT Food- preparing fruit and vegetables- making fruit salad or fruit kebabs	ART <u>Simple Print making</u>  Children collect objects and them into plasticine to create plates/prints (relief printing).
Computing  TEACH COMPUTING	<b>Computing systems and networks</b> Technology Around Us	<b>Creating Media</b> Digital painting	<b>Programming A</b> Moving a robot	<b>Data and Information</b> Grouping data	<b>Creating Media</b> Digital writing	<b>Programming B</b> Creating animations (Scratch Jnr)
Music  KAPOW	Keeping the pulse	Tempo	Dynamics	Sound Patterns	Pitch	Musical Symbols